

## INSTRUCTIONS FOR THE ORGANIST

### GENERAL INSTRUCTION

- ❖ The Organist plays appropriate music for all movements about the Chapter room, except during:
  - Proving of Chapter
  - Opening and Closing of the Bible
  - Prayers
  - Obligations
- ❖ The Organist starts or stops playing with the prescribed movements of officers.
  - The officers begin their movements in the Chapter room even if the Organist does not begin to play.
  - The officers should wait until the Organist completes her/his chord or phrase before her next dialog or action.
- ❖ The Organist stands at the instrument when officers are called up during Opening, Closing and at other times such as:
  - Pledge of Allegiance
  - Prayers
  - Obligations
  - Grand Honors during introductions
- ❖ If no Organist is available to the Chapter, an Organist from another Chapter may be asked to fill in or music from a computer or recording device may be used.
  - CDs may be created but some resources are available. For more information about resources, contact the Grand Secretary's office.

### OPENING

- ❖ The Organist enters the Chapter room behind the Worthy Patron, Associate Patron and Associate Conductress.
- ❖ During Proving of Chapter, the Organist stops playing when the Conductresses reach the East and turn to face the West.
  - The Organist plays as the Conductresses return to their stations after the Associate Matron has proclaimed those present members of the Order.
- ❖ The Organist stops playing when the Conductress and the Chaplain reach the altar to open the Bible or to pray.

## **BALLOTING**

- ❖ The Organist ballots following the Treasurer and before Electa or any sideliners in the northeast portion of the Chapter room.
- ❖ S/he proceeds to the marching line and times her/his arrival to meet the Associate Conductress when she arrives with the ballot box.

## **INITIATION**

- ❖ The Organist may play when the Associate Conductress is giving her lecture during Initiation but stops playing when the Associate Conductress gives the alarm.
- ❖ The Organist stops playing when the Conductress and candidate(s) reach the altar for the Obligation.
- ❖ The Organist does not play while the Worthy Patron goes to or returns from the Labyrinth or when he administers the Obligation.

## **INSTALLATION**

- ❖ The Installing Organist plays as the Installing Marshal and officers go into the circle of officers at the Altar for the Obligation.